

M.Sc in Animation & VFX

AI AI-INTEGRATED
COURSE



**TILAK MAHARASHTRA
VIDYAPEETH**
DEEMED TO BE UNIVERSITY

960 Hours
(Training + Practical)

24 Months

M.Sc. in Animation & VFX is a 2-year postgraduate degree program designed for advanced specialization in animation, VFX production, cinematic workflows, and research-driven creative projects. The program focuses on high-end compositing, advanced lighting and rendering, simulation techniques, production pipeline management, and final dissertation-based projects.



- ◇ Storyboard Artist
- ◇ Lighting Artist
- ◇ Paint Artist
- ◇ Matte Painting Artist
- ◇ Rigging Artist
- ◇ Cleanup Artist
- ◇ 3D Modeling Artist
- ◇ Animation Artist
- ◇ Compositing Artist
- ◇ Texture Artist
- ◇ FX Artist
- ◇ Motion Graphics Artist
- ◇ Roto Artist

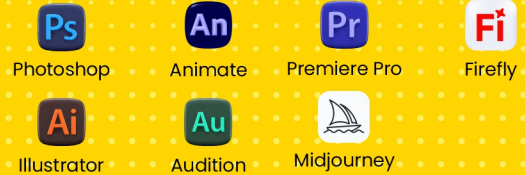
QPNOS : MES/Q0701, Q0502, Q0506, Q3505, Q1401, Q0515, Q0503, Q0504, Q2501, Q3503, Q2502, Q3504, Q0507, Q2503, Q3501

Contact : +91-9527123123/8087797779

1st Year – Digital Art & 3D Animation

Semester - I

Development with Traditional & Digital Art
Advanced Digital Enhancement
2D Animation
Script Writing & Storyboard Designing
Miniature Designing
Sound Designing / Voice Modulation



Semester - II

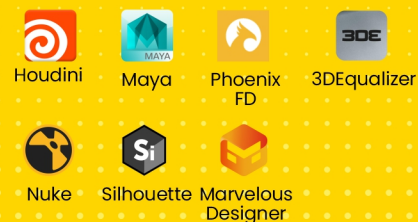
Advancement of 2D Animation
Advancement of 3D Design
Media Law & Ethics (Theory)
UV Layouts & Texturing
Motion Graphics
Book Review / Film Review (Theory)



2nd Year – VFX Projects & Showreel

Semester - III

Advanced VFX Techniques
Compositing CGI with Live-Action Scene
Next-Gen Character Design
Advanced Character Setup & Animation
3D Tracking & Match Moving
Communication Skill /
Entrepreneurship Development (Theory)



Semester - IV

2D/3D Animation Project / VFX Project
Research Methodology (Theory)
Project Dissertation & Viva
Portfolio Presentation

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